

## Unit 2: Graphs and Graph Theory

### 2.04 Paths and Circuits

**Walk:** to walk along a graph means to move from one vertex to the next along the edges of the graph.

**Path:** each walk on a graph is called path. The vertices and edges can be repeated on the same path (all of the possible routes).

**Simple Path:** a walk on which **NO** edges are repeated

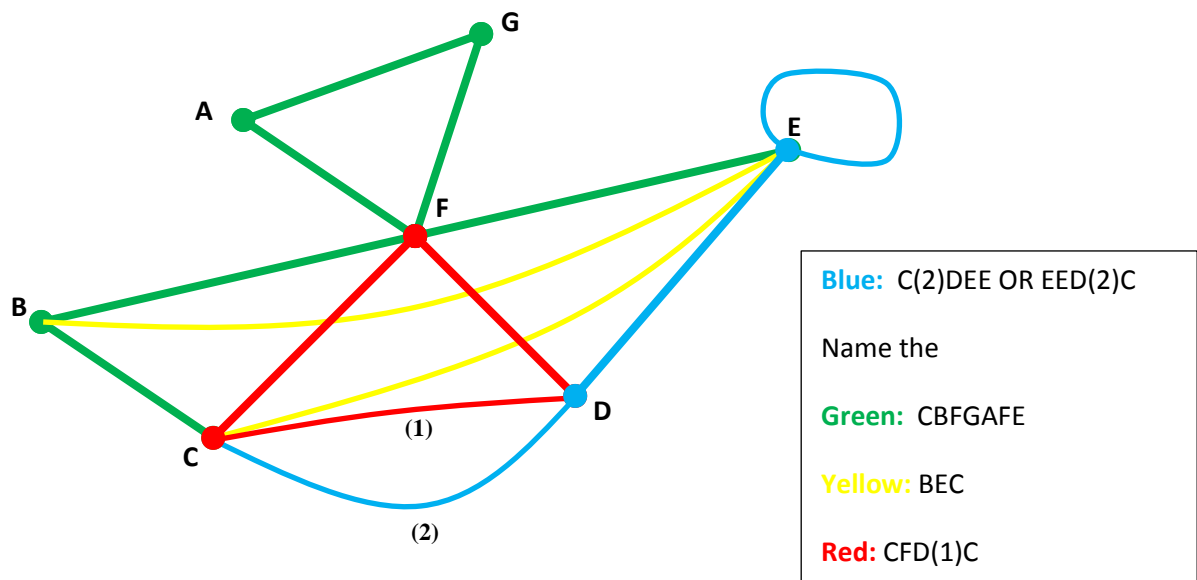
**Extremities:** the extremities of a path are vertices.

### Labelling a Path

A path is labelled by listing its vertices.

- If there are parallel edges, the edges are numbered to reduce confusion.

Ex:



There are two measures of a path:

- **Length:** the number of edges contained in the path
- **Distance:** the length of the shortest path joining the two vertices. It is denoted by  $d(A, B)$ .

Ex:

1. Give the length of each path

a.  $CBFGAF = 5$

b.  $C(2)DEE = 3$

c.  $BEC = 2$

d.  $CFD = 2$

2. Find:

a.  $d(A, E) = 2$

b.  $d(B, E) = 1$

c.  $d(B, C) = 1$

d.  $d(E, C) = 1$

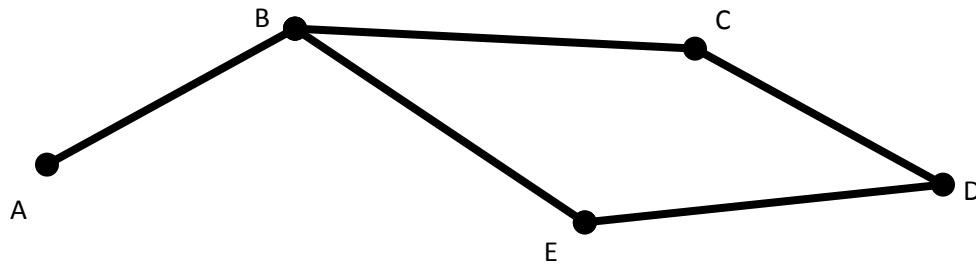
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### 2.04 Paths and Circuits

**Circuit:** a path that begins and ends at the same vertex is called a circuit

**Simple Circuit:** a path that begins and ends at the same vertex without passing over the same edge twice.

Ex 1:



a) Is ABCDEB a circuit?

No, it does not start and end at A

b) Give 5 names for a simple circuit.

BCDEB

BEDCB

CDEBC

CBEDC

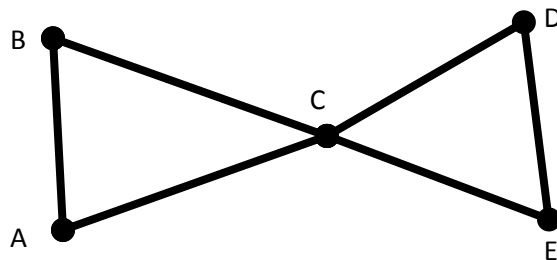
DEBCD

DCBED

EBCDE

EDCBE

Ex 2:



1. Name four simple circuits

so many options!!

2. How many circuits are there?

INFINITE!!