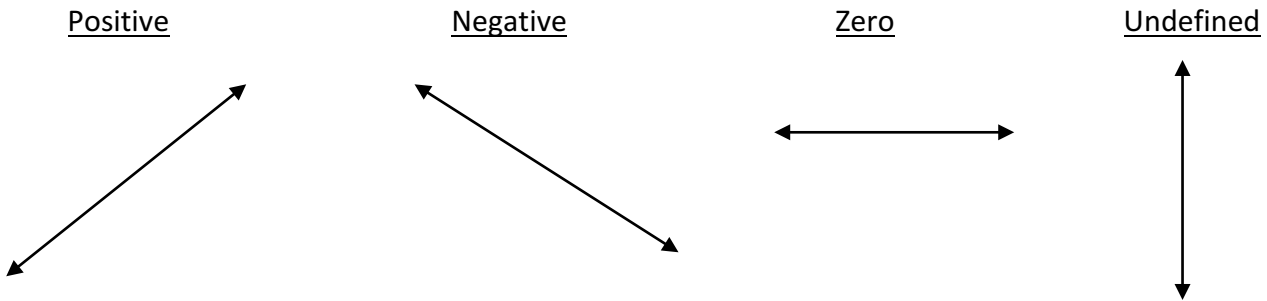


## LINEAR FUNCTIONS (Lines)

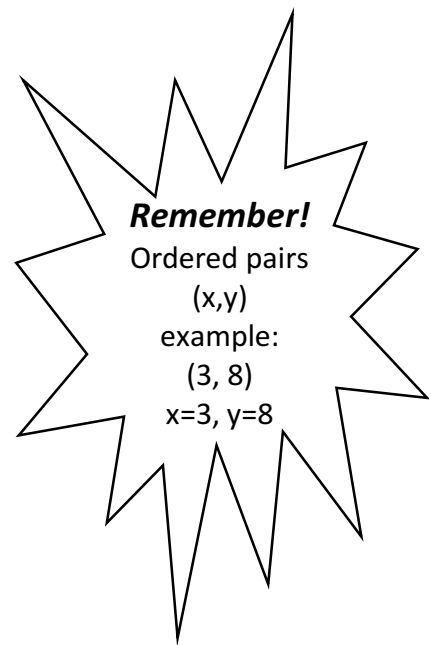
The **slope** of a line describes how **steep** the line is. Slope is also called **rate of change**. A slope can be positive, negative, zero, or undefined.



**To find the slope of a line**, compare rise (height) to run (length). A line's slope is the same everywhere, so you can use any two points to find the slope.

$$\text{Slope} = \frac{\text{Rise}}{\text{Run}} = \frac{\Delta y}{\Delta x} = \frac{y_2 - y_1}{x_2 - x_1}$$

Change in y (points to  $\Delta y$ )  
 Change in x (points to  $\Delta x$ )



**Example** Find the slope of a line passing through points (1, 2) and (4,6).

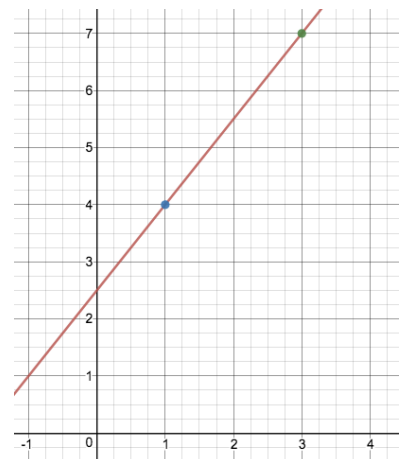
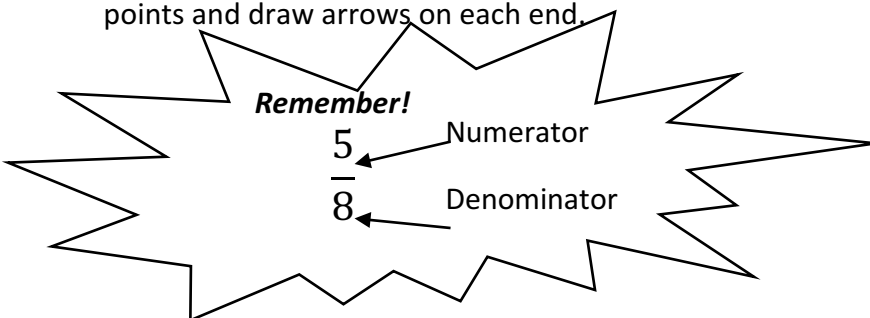
$$\text{Slope} = \frac{y_2 - y_1}{x_2 - x_1} = \frac{6 - 2}{4 - 1} = \frac{4}{3}$$

**To draw a line given a point and the slope**

- 1) plot the point
- 2)  $\text{slope} = \frac{\text{rise}}{\text{run}}$  so from the point, go up the number in the numerator, and over the number in the denominator (right if the slope is positive, left if the slope is negative). *Note: if the slope is not a fraction, you can make it into one with a denominator of 1.*
- 3) Use ruler to draw a line going through both points and draw arrows on each end.

**Example** draw the line

with slope  $\frac{3}{2}$ ,  
going through the point (1,4)



The **equation of a line**:  $y = mx + b$

y is a y-coordinate

x is an x-coordinate

m is the slope

b is the y-intercept (where the line crosses the y-axis)

### Find the rule (equation) given slope and a point

Step 1: Plug in slope for m

Step 2: Find y-intercept (b) by plugging in point (x,y) into  $y = mx + b$  and use algebra to solve for b

Step 3: State final equation

**Example** Given slope =  $1/3$  and point (6,4), find the equation (rule) of the line

$$1) y = mx + b$$

$$2) y = \frac{1}{3}x + b$$

$$4 = \frac{1}{3}(6) + b$$

$$4 = \frac{6}{3} + b$$

$$4 = 2 + b$$

$$-2 \quad -2$$

$$2 = b$$

$$3) y = \frac{1}{3}x + 2$$

### Find the rule (equation) given two points

Step 1: Find slope (m) using  $m = \frac{y_2 - y_1}{x_2 - x_1}$

Step 2: Find y-intercept (b) by plugging in point (x,y) into  $y = mx + b$  and use algebra to solve for b

Step 3: State final equation

**Example** Find rule given points (4,2) and (8, -3).

$$1) m = \frac{y_2 - y_1}{x_2 - x_1} = \frac{-3 - 2}{8 - 4} = \frac{-5}{4}$$

$$2) y = mx + b$$

$$y = \frac{-5}{4}x + b$$

$$2 = \frac{-5}{4}(4) + b$$

$$2 = -5 + b$$

$$+5 \quad +5$$

$$7 = b$$

$$3) y = \frac{-5}{4}x + 7$$